Popular author Steve Giddins presents 101 ideas that are vital to successful endgame play. By absorbing and understanding these concepts and methods, you will ensure that you will spot them when they are possible in your own games. The tips include both pithy rules of thumb and general thinking methods. This is an ideal book to read without using a chess set, as the abundant diagrams guide you through the analysis and illustrate the key points.

Comparative Titles:
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About the Author:
Steve Giddins is a FIDE Chess Master from England who plays regularly in international events and has frequently contributed to the British Chess Magazine. This is his fourth book for Gambit. He has gained a reputation as a writer who provides useful, no-nonsense advice on topics of genuine practical importance.